

Evaluation Summary
HM-MFUT-150 Endeavor Days: 1
Highmark, Inc.
7/10/2008-7/10/2008

Instructor	David Silverberg
Vendor	SYS-ED
Due Date	7/10/2008
Description	Highmark Training Evaluation Client Site(3)

	1	4	5	6	7	8	9	10	11	AVG
Instructor										
1. Overall instructor rating.	5	5	3	5	5	4	5	5	5	4.67
2. Instructor's knowledge of the subject matter and courseware.	5	5	3	5	5	5	5	5	5	4.78
3. Instructor's presentation of the lecture and materials.	5	4	3	5	5	4	5	5	5	4.56
4. Instructor's ability to create an atmosphere conducive to learning.	5	5	3	5	5	5	5	5	5	4.78
5. Instructor's ability to stay focused on the class objectives.	5	5	3	5	5	4	5	5	5	4.67
6. Instructor's response to questions during lectures and workshops.	5	5	3	5	5	4	5	5	5	4.67
7. If you rated the instructor skills fair or poor, please explain.										
Instructor Average: 4.69										
Course										
8. Overall course material rating.	5	5	3	4	5	4	5	5	5	4.56
9. Relevance of the examples, charts, and exercises to the course.	4	5	3	4	5	4		5	5	4.38
10. Relevance of workshops/exercises to reinforce the learning concepts presented in the course.	5	5	3		5	4			5	4.5
11. Consistency and logical organization of the curriculum.	4	5	3		5	4	5	5	5	4.5
12. Curriculum content's helpfulness in meeting educational objectives of the course.	5	5	3		5	4	5	5	5	4.62
13. If you rated the course material fair or poor, please explain how we can make it better.										
Course Average: 4.51										

General

14. **What I liked about this training:**
2. nothing
6. very good one on one
12. Excellant refresher and short and sweet.

15. **What value the additional textbook has brought to the class (when applicable):**
2. very little
6. fine

16. **What I would do to improve this training:**
2. instructor was very good, material was too basic
6. longer

17. **Would you recommend this course to someone else?** Y | N | Y | Y | Y | Y | Y | Y | Y | NA

18. **If "No", why not?**
2. only if they have little endeavor experience
6. n/a

19. **What additional training would be of interest to you?**
2. java, object oriented programming
6. CICS