

Chapter 1: The Browse Window

BROWSE Command	1
Saving Your Changes	2
BROWSE and Related Files	3
SET SKIP Support	4
Browse Related Functions	5-6
Browse Options	7-13
STYLE <expC2> Clause	14-15
FOR <expl1> Clause	16
FORMAT Clause	17
FREEZE <field> Clause	18
KEY <exp1>[, <exp2>] Clause	19
LAST NOINIT Clauses	20
LEDIT REDIT	21
LOCK <expN2> Clause	22
LPARTITION Clause	23
NOAPPEND Clause	24
NOCLEAR Clause	25
NODELETE Clause	26
NOEDIT NOMODIFY Clauses	27
NOLGRID NORGRID Clauses	28
NOLINK Clause	29
NOMENU Clause	30
NORMAL Clause	31
NOWAIT Clause	32
PARTITION <expN3> Clause	33
PREFERENCE <expC3>	34
SAVE Clause	35
TITLE <expC4> Clause	36
VALID [F] <expl2> [ERROR <expC5>] Clause	37
Calculated Fields	38

Chapter 2: The Application Generator

Building Applications with FoxApp	1-2
The Application Generator Dialog	3-4
The Related Tables Dialog	5-10
The Generated Menu System	11

Chapter 3: Projects

Working with Projects	1
The Project Manager Window	2
Project menu options	3-4
The Build Option Dialog	5-6
The Edit Screen Set Dialog	7-8
Generated Code Options area	9

Chapter 4: The FoxPro Editor

Starting the Editor	1
Clauses	2-5
Cursor Movement Keys	6
Keys for Selecting Text	7
Selecting text with mouse	8
Deleting Text	9
Inserting Text	10
Cutting, Copying, Pasting	11
Other Edit Options	12
Setting Editor Preferences	13

Chapter 5: Working with Windows

DEFINE WINDOW Command	1-2
<window name1> Clause	3
FROM <row1, column1> TO <row2, column2> Clause	4
AT <row3, column3> SIZE <row4, column4> Clause	5
IN [WINDOW] <window name2>	6
IN SCREEN IN DESKTOP Clauses	7
FONT <expC1>[, <expN1>] Clause	8
STYLE <expC2> Clause	9-10
FOOTER <expC3> and TITLE <expC4> Clauses	11
HALFHEIGHT Clause	12
DOUBLE PANEL NONE SYSTEM <border string>	13
CLOSE NOCLOSE Clauses	14
FLOAT NOFLOAT Clauses	15
GROW NOGROW Clauses	16
MDI NOMDI Clauses	17
MINIMIZE Clause	18
SHADOW Clause	19
ZOOM NOZOOM Clause	20
ICON FILE <expC5> FoxPro Clause	21
FILL <expC6> FILL FILE <bmp file>	22
COLOR SCHEME <expN2> COLOR <color pair list> Clauses	23
SAVE WINDOWS Command	24-25
RESTORE WINDOWS Command	26

Chapter 6: Variables, Constants, and Arrays

Variables	1
STORE Command	2-3
PRIVATE Command	4-5
PUBLIC Command	6-7
DECLARE and DIMENSION Commands	8-9
Array Elements and Subscripts	10
Redimensioning Arrays	11-12
& Function	13-14
SAVE TO Command	15-16
RELEASE Commands	17

Chapter 7: Control Structures

IF ... ENDIF Command	1-2
DO WHILE ... ENDDO Command	3-4
DO CASE ... ENDCASE Command	5-7
FOR ... ENDFOR Command	8-10
SCAN ... ENDSCAN Command	11
IIF () Function	12-13

Chapter 8: Modular Programming

UDF: User-Defined Functions	1
Constructing a UDF	2
Passing Parameter(s)	3-5
PROCEDURE Command	6-7
SET PROCEDURE Command	8
FUNCTION Command	9-11
PARAMETERS Command	12-13
PARAMETERS () Function	14-15
RETURN Command	16-17
DO Command	18

Chapter 9: File I/O

GETFILE () Function	1-3
DBF () Function	4-5
FCOUNT () Function	6
FIELD () Function	7-8
FSIZE () Function	9
RECSIZE () Function	10-11
HEADER () Function	12
DISKSPACE () Function	13
CURDIR () Function	14
SET PATH Command	15

Chapter 10: Menu Builder

Accessing the Menu Design Window	1
The Menu Design Window	2
Adding Prompts	3-4
Options Push Button	5-6
Menu Level Pop-up	7
Try It Push Button	8-9
Generating Code	10

Chapter 11: Cross Platform Programming

Cross-platform Differences	1-2
Transporting Files	3-4
Macintosh Paths, Volumes, Folders, and Files	5-10
Cross Platform Code	11
Transporting Screen Elements	12

Chapter 12: DDE and OLE

DDE: Dynamic Data Exchange	1-2
DDERequest () Function	3-6
DDEExecute () Function	7-9
OLE: Object Linking and Embedding	10
@ ... SAY - BMPs and OLE Objects Commands	11-15
RUN ! Commands	16